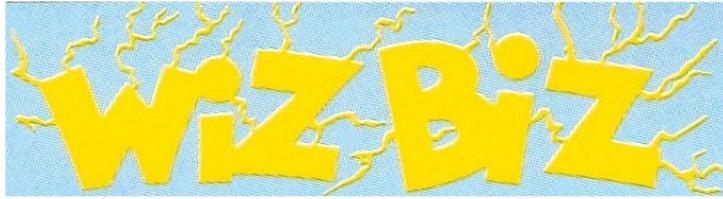


Wiz Biz manual
scanned by Jacob Gunness for the *Classic Adventures Solution Archive*:
<http://hjem.get2net.dk/gunn/>
November 2002

Original fonts, formatting and layout have been retained to the widest possible extent. As have any spelling and/or grammatical errors, unless they prove downright misleading.



Full colour graphic and text adventure.

Loading instructions:—

Hit SHIFT & RUN/STOP keys together.

So ... you've woken up then Ralph?

I don't suppose you remember much about last night?, how you took part in a particularly alcoholic session at the 'Duck and Plunger'? It appears you were drinking with some of your 'WIZARD' buddies when you performed your usual party piece by turning one of them into a pink and black spotted Salamander . . .

. . . That was Mike.

When the spell wore off the chap in question wasn't too pleased. That's how you ended up in his Castle. You are NOT his favourite person. Only your familiar spirit can help you now ... If you can remember his name that is, you dozy old goat.

Not too wierd a story line for you we hope. Quite a nightmare really so we'd better give you a few clues to help you on your way. Just a selection of command words from over one hundred available to you; **DISTURB-UNDRESS-SMASH-BOIL-CUDDLE -WAND-VACUUM-SUCK-DRINK-PUFF**, as well as the usual commands such as **Go N S E W, HELP** etc. That's all the help your getting, but if you get completely stuck then send us a stamped self addressed envelope and we'll send you the complete cheat list, only failures do that though don't they. Ha ha ha ... Ralph . . Ralph where are you Ralph AAAAAggghh . . .

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